

The Games of the Future 2026 - Competition Report and Score Sheet.

Discipline: Phygital Shooter presented by Yandex Go

Venue: Beeline Arena

Date: 04.08.2026

Match start time	Competition Stage
19:24	Group B - M04

Team 1 Entry Form

MINSK HOUSE					
No	Full Name	Public Name	Nickname	Digital Stage S — start	Physical Stage S — start
1	Rubets Aliaksandr	Rubets Aliaksandr	mds	S	S
2	Shved Maksim	Shved Maksim	menddel	S	S
3	Saladkou Ihar	Saladkou Ihar	lollipop21k	S	
4	Shafranski Pavel	Shafranski Pavel	pavlysha666	S	
5	Karatkevich Dzmitry	Karatkevich Dzmitry	Tager		S
6	Kazakou Aliaksandr	Kazakou Aliaksandr	Fizruk		S
7	Zlatkouski Aliaksei	Zlatkouski Aliaksei	znxxX	S	S

Team 1 Officials

#	Full Name	Public Name	Position
1	Melnikava Hanna	Melnikava Hanna	Manager
2	Vavula Aliaksandr	Vavula Aliaksandr	Staff
3	Abdulkhakau Aliaksandr	Abdulkhakau Aliaksandr	Manager

Team Representative:

[Signature]

(signature)

Знаткозский А.А.

(printname)

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Team 2 Entry Form

Team Hybrid					
No	Full Name	Public Name	Nickname	Digital Stage S — start	Physical Stage S — start
1	VAN DER WALT MICHAEL JEAN	VAN DER WALT MICHAEL JEAN	FROZ3N	S	
2	LE COINTRE EDWIN	LE COINTRE EDWIN	XYLOO	S	S
3	HUDSON BRUCE THOMAS	HUDSON BRUCE THOMAS	ACE		
4	Wethmar Kayden Stuart	Wethmar Kayden Stuart	x1no	S	S
5	BORYNA SETH MANUEL	BORYNA SETH MANUEL	ZOHN	S	S
6	VAN DER WALT JACQUES ANRICH	VAN DER WALT JACQUES ANRICH	Lightning	S	S
7	Teixeira De Magalhaes Frederico Steve	Teixeira De Magalhaes Frederico Steve	00 Steve		S

Team 2 Officials

#	Full Name	Public Name	Position
1	HOLLOW MELISSA	HOLLOW MELISSA	Team media
2	LECHALA MELODI	LECHALA MELODI	Team media
3	MABOKELA MOGAU MAKGATI LAWRENCE	MABOKELA MOGAU MAKGATI LAWRENCE	Manager

Team Representative:

(signature)

(printname)

Michael Jean van der Walt

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Determining the match maps (the order for map selection/removal by teams)

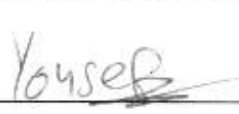
No	MINSK HOUSE	Start side	Map	Start side	Team Hybrid
1	BAN #1		Mirage		
2			Cache		BAN #2
3	BAN #3		Dust2		
4			Anubis		BAN #4
5	Map #1	Attack	Nuke	Defense	
6		Defense	Ancient	Attack	Map #2
7			Inferno		

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The Brigade of Referees

Position	Full Name
Referee for server	Matskevich Ilia
Referee for digital stage	Abu Arqub Osama Ali Mahmoud
Referee Lead for sub discipline	Anvarov Fazliddin
Referee for physical stage/for participants	Chirko Aleksandr
Referee for physical stage/for participants	Egorova Natalia
Referee for physical stage/for participants	Mavrenkova Veronika
Referee for physical stage/for participants	Tyunin Konstantin
Referee for physical stage/for participants	Gulic Dominik
Referee for physical stage/for participants	Al-Manji Isehaq
Referee for physical stage/for participants	Musaev Bakhrom
Referee for physical stage/for participants	Martinovic Marin
Referee for physical stage/for participants	Leonova Sofia
Referee Lead	Shamaylih Yousef
Secretary	Zhanmolda Kuanysh

	Signature	Full Name
Referee Lead		Yousef Shamaylih
Secretary		Zhanmolda k

DIGITAL STAGE Game #1

Map		Nuke		
Team starting on attack		MINSK HOUSE		
Team starting on defense		Team Hybrid		
Game	Game Duration	Round	MINSK HOUSE	Team Hybrid
1	16:35	1	1	0
		2	1	0
		3	1	0
		4	1	0
		5	1	0
		6	1	0
		7	1	0
		8	1	0
		9	1	0
		10	1	0
		11	1	0
		12	0	1
		13	1	0
		14	1	0
		15		
		16		
		17		
		18		
		19		
		20		
		21		
		22		
		23		
		24		
Game result			13	1

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Group B - M04

Overtime

Game	Game Duration	Round	MINSK HOUSE	Team Hybrid
1		1		
		2		
		3		
		4		
		5		
		6		
Game result				

DIGITAL STAGE Game #2

Map		Ancient		
Team starting on attack		Team Hybrid		
Team starting on defense		MINSK HOUSE		
Game	Game Duration	Round	MINSK HOUSE	Team Hybrid
2	14:04	1	1	0
		2	1	0
		3	1	0
		4	1	0
		5	1	0
		6	1	0
		7	1	0
		8	1	0
		9	0	1
		10	1	0
		11	1	0
		12	1	0
		13	1	0
		14	1	0
		15		
		16		
		17		
		18		
		19		
		20		
		21		
		22		
		23		
		24		
Game result			13	1

Overtime

Game	Game Duration	Round	MINSK HOUSE	Team Hybrid
2		1		
		2		
		3		
		4		
		5		
		6		
Game result				

PHYSICAL STAGE

Team starting on attack			Team Hybrid	
Team starting on defense			MINSK HOUSE	
Game	Game Duration	Round	MINSK HOUSE	Team Hybrid
3	08:15	1	1	0
		2	1	0
		3	0	1
		4	1	0
		5	1	0
		6	1	0
		7	1	0
		8		
		9		
		10		
		11		
Game result			6	1

Match Result

«MINSK HOUSE» 3 : 0 «Team Hybrid»

#	Map	Game Duration	Game Score	
			MINSK HOUSE	Team Hybrid
Digital stage game #1	Nuke	16:35	13	1
Digital stage game #2	Ancient	14:04	13	1
Physical stage		08:15	6	1
Result		38:54	Winner	Loser

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Penalties

Team	#	Full name / Nickname	Game / Round	Reason	Consequences
MINSK HOUSE	1	Aliaksandr Rubets / mds	3 / 5	Appendix 2 to the Technical Rules Point 9	- 25% HP in the next round
Team Hybrid	10	SETH MANUEL BORYNA / ZOHN	3 / 7	Appendix 2 to the Technical Rules Point 3	- 25% HP in the next round

Disqualifications

Team	Full name	Game / Round	Reason

Other Comments:

According to Section 6.11, the foul committed in round 3/7 carries over to the next match.

	Signature	Full name
Referee Lead		Yousel Shamayilov
Secretary		Zhanmolda k