

**MATCH REPORT AND SCORE SHEET
OF THE PHYGITAL SHOOTER
of the International multisport tournament
Games of the Future**

Venue: ADNEC Hall 11

Date: 21.12.2025

Match start time	Competition Stage
13:28	Group Stage. Group A. Match 6

Team 1 Entry Form

Liga Pro Team				
No	Full name	Nickname	Digital stage S-start	Physical stage S-start
1	Isakhanyan Andrei	minor	3	V
2	Maliarov Andrei	GooDWin		V
6	Marenov Aleksandr	shalfey	2	
3	Morozov Aleksandr	MOPO3		V
4	Muravkin Iurii	la1nes	3	V
5	Shkatov Kirill	kk	1	V
70	Sklenin Denis	xdENISZERA	4	

Team 1 Officials

#	Full name	Position
1	Klementev Ian	Staff
2	Arzamastsev Mikhail	Staff
3	Nosulko Taras	Team Manager

Team Representative:  Klementev
(signature) (print name)

Team 2 Entry Form

Interstellars - Apollo				
No	Full name	Nickname	Digital stage S-start	Physical stage S-start
8	Alimov Damirjon	Raiden		5
9	Gurdov Rovshen	7K		5
13	Hernandez Marco Salvador	Pol0	4	
10	Moren Collin Joseph	CoJoMo	2	5
11	Scott Marvin Bailey	M3	1	5
77	Strzelczyk Daniel Joseph	Cxzi	3	
12	Yurskiy Daniel	atomic	5	5

Team 2 Officials

#	Full name	Position
1	Clappier John Logan	Team Manager
2	Cordero Joseph Gabriel	Staff
3	Tobias Andrew Paul	Staff

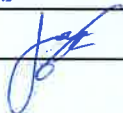
Team Representative:  Mark Scott
(signature) (print name)

The Brigade of Referees

Position	Full name
Head Referee	Bondarenko Pavel
Digital stage Referee	Alabd Marwan
Digital stage Referee	Mohamed Yaman
Digital stage Referee	Abu Arqub Osama Ali Mahmoud
Digital stage Referee	Iliev Vadim
Digital stage Referee	Kharitonov Sergei
Digital stage Referee	Mohammed Mostafa
Physical stage Referee	Mavrenkova Veronika
Physical stage Referee	Tyunin Konstantin
Physical stage Referee	Martinovic Marin
Physical stage Referee	Sosa Allan
Physical stage Referee	Quezada Michael
Physical stage Referee	Anvarov Fazliddin
Physical stage Referee	Musaev Bakhrom
Physical stage Referee	Gulic Dominik
Physical stage Referee	Chypiha Vadzim
Physical stage Referee	Chypiha Sviatlana
Physical stage Referee	Arjona Tennerini Neyen
Physical stage Referee	Basso Joel
Physical stage Referee	Minnebaeva Dina
Physical stage Referee	Chirko Aleksandr
Physical stage Referee	Bashirov Ruslan
Physical stage Referee	Egorova Natalia
Physical stage Referee	Mazhaev Egor
Physical stage Referee	Leonova Sofia
Secretary	Angchnagco Ernesto
Secretary	Bonto Mark Jason

Map Selection

No	Liga Pro Team	Map title	Interstellars - Apollo
1		Ancient	BAN-3
2		Dust 2	BAN-1
3	BAN-2	Inferno	
4		Mirage	BAN-5
5	PICK-1	Nuke	
6	BAN-4	Overpass	
7		Train	PICK-2

	Signature	Full name
Head Referee		Parel Bondarenko
Secretary		MARK JASON BONTO

The Match Result

DIGITAL STAGE Game #1

Map: Nuke

Winner of the knife round: Interstellars - Apollo

Team starting on attack: Liga Pro Team

Team starting on defense: Interstellars - Apollo

Game	Game Duration	Round	Liga Pro Team	Interstellars - Apollo
1	46:30	1	1	0
		2	0	1
		3	0	1
		4	0	1
		5	1	0
		6	0	1
		7	1	0
		8	0	1
		9	1	0
		10	1	0
		11	1	0
		12	0	1
		13	1	0
		14	1	0
		15	1	0
		16	0	1
		17	0	1
		18	1	0
		19	1	0
		20	1	0
		21	0	1
		22	0	1
		23	0	1
		24	1	0
Game result			13	11

DIGITAL STAGE Game #2

Map: Train

Winner of the knife round: Interstellars - Apollo

Team starting on attack: Liga Pro Team

Team starting on defense: Interstellars - Apollo

Game	Game Duration	Round	Liga Pro Team	Interstellars - Apollo
2	33:23	1	0	1
		2	1	0
		3	1	0
		4	1	0
		5	1	0
		6	1	0
		7	0	1
		8	1	0
		9	0	1
		10	0	1
		11	1	0
		12	0	1
		13	1	0
		14	1	0
		15	1	0
		16	1	0
		17	0	1
		18	1	0
		19	1	0
		20	-	-
		21	-	-
		22	-	-
		23	-	-
		24	-	-
Game result			13	6

PHYSICAL STAGE

Team starting on attack: Liga Pro Team

Team starting on defense: Interstellars - Apollo

Game	Game Duration	Round	Liga Pro Team	Interstellars - Apollo
1	04:05	1	1	0
		2	1	0
		3	1	0
		4	1	0
		5	1	0
		6	1	0
		7	-	-
		8	-	-
		9	-	-
		10	-	-
		11	-	-
Game result			6	0

Substitutions

Game / Round	Team	№ athlete OUT	Full name Nickname	№ athlete IN	Full name Nickname
3/1	Liga Pro Team	4	Iurii Muravkin la1nes	6	Aleksandr Marenov shalfey

The Final Match Result

Liga Pro Team 3 : 0 Interstellars - Apollo

#	Map	Game Duration	Game Score	
			Liga Pro Team	Interstellars - Apollo
Digital stage game #1	Nuke	46:30	13	11
Digital stage game #2	Train	33:23	13	6
Physical stage		04:05	6	0
Result		01:23:53	3	0

Penalties

Team	#	Full name Nickname	Game / Round	Reason	Consequences
Interstellars - Apollo	11	Marvin Bailey Scott , M3	3/1	p. 2.18. technical rules	-25 hp for the next round
Interstellars - Apollo	9	Rovshen Gurdov , 7K	3/1	p. 2.8. technical rules	-25 hp for the next round

Disqualifications

Team	#	Full name	Game / Round	Reason

Other comments:

An Appeal by the Interstellars - Apollo team has been received after match and was directed to the CPJ.

	Signature	Full name
Head Referee		Pavel Bondarenko
Secretary		MARK JASON BONTU

APPEAL

DISCIPLINE

Phygital Shooter-Digital

REASONS FOR FILING

Second map Train. Molotovs not doing damage to Liga but doing damage to Interstellars. Liga aware of it but do not say anything. Round 5

TEAM NAME

Interstellars-Apollo

SUBMITTER FULL NAME

Andrew P. Tobias

SIGNATURE

Andrew Tobias

DATE

December 21st, 2025

TIME

4:21 PM

REFEREE FULL NAME

MARK JASON BONTU

SIGNATURE

JA

DATE

December 21, 2025

TIME

4:21 PM

BRIGADE OF REFEREES DECISION or
CPJ DECISION

(Cross out what does not apply)

During the investigation by the referee colleague the case was directed to the CPJ office for the further investigation

HEAD REFEREE FULL NAME

Pavel Bondarenko

SIGNATURE

Pavel

Protocol №4
Meeting of the Chief Panel of Judges (CPJ)
of the International Multisport Tournament “GAMES OF THE FUTURE”
(December 14, 2025 – December 23, 2025, Abu Dhabi, United Arab Emirates)

Abu-Dhabi, UAE

December 21, 2025

In the text of this protocol:

- **ASPIRE – SOLE PROPRIETORSHIP LLC**, a company established under the laws of the United Arab Emirates, having its principal offices at Accelerator 2 Building, Plot M12, Masdar City, Abu Dhabi, United Arab Emirates, is referred to as “ASPIRE”;
- **Ethara – Sole Proprietorship LLC**, a company duly incorporated in the Emirate of Abu Dhabi, United Arab Emirates and with its registered office at PO Box 130001, Abu Dhabi, United Arab Emirates, is referred to as “ETHARA”;
- **International Multisport Tournament “GAMES OF THE FUTURE”** is referred to as the “GotF 2025”;
- **Technical rules of the International Multisport Tournament “GAMES OF THE FUTURE” (Phygital Shooter)** is referred to as the “Technical rules”;
- **Rules and Regulations of the International Multisport Tournament “GAMES OF THE FUTURE” to be held for a period from December 14, 2025, to December 23, 2025, in Abu Dhabi, UAE** is referred to as the “Rules and Regulations”;
- **Conditions for Participation in the in the International Multisport Competition to be held in Abu Dhabi, UAE, from December 14, 2025, to December 23, 2025, titled “GAMES OF THE FUTURE”** is referred to as the “Conditions”;
- **Regulations of the Chief Panel of Judges and Referee Panels of the International Multisport Tournament “GAMES OF THE FUTURE” issued by PI on December 11, 2025** is referred to as the “Regulations of the CPJ”.

The following members of the CPJ are present:

1. Alexander Kutuzov (The Head Referee of Sport);
2. Othman Zidane (The Head Referee of Esport);
3. Pavel Bondarenko (The Chief Referee of the Discipline);
4. Violetta Fedorenko (Secretary without voting rights).

A quorum is present. 3/3 voting members of the CPJ are present at the meeting.

1. **Chairman of the meeting:** Alexander Kutuzov;
2. **Secretary of the meeting:** Violetta Fedorenko.

Agenda:

1. Review of an appeal.

On the first item of the agenda:

Spoke Alexander Kutuzov, who informed that an appeal from the team Interstellars – Apollo regarding the results of Match No. 6 (the “Match”) was submitted to the CPJ by the referee panel of the Phygital Shooter discipline on December 21, 2025, at 16:21 UAE time (GMT+4) (the “Appeal”).

The Appeal was submitted regarding Round 5 of Map 2 in accordance with the procedure specified in the regulatory documentation.

Information from the team Interstellars – Apollo regarding issues on Map 1 was submitted three hours after the end of the Match and therefore cannot be accepted for review, as it does not comply with the established procedure.

After reviewing the Appeal, the CPJ conducted a video analysis and reviewed the log files of the above-mentioned Match and identified the following incidents during Map 2 (Digital Stage):

1. Round 5 – the team LigaProTeam did not receive damage from a Molotov Cocktail thrown by their own teammate. This incident is documented in the Appeal;
2. Round 6 – the team LigaProTeam did not receive damage from a Molotov Cocktail thrown by their own teammate;
3. Round 8 – a player of LigaProTeam hit a teammate with a knife, but no damage was registered;
4. Round 10 – the team LigaProTeam did not receive damage from a Molotov Cocktail thrown by their own teammate.

Following the investigation conducted by the referee panel, a review was carried out, as a result of which four violations were identified. Video evidence and server logs confirming these violations are available.

In accordance with Article 7 Chapter 12 of the Rules and Regulations, the GotF 2025 participants must respect the principles of sportsmanship and fair play.

In accordance with Section 4 Article 2 of the Regulations of the CPJ, the CPJ shall review appeals submitted under the procedure provided for by the Rules and Regulations of the GotF 2025 (including by team representatives) against the results of a match / fight / race, etc.

In accordance with Section 4 Article 2 of the Regulations of the CPJ, the CPJ shall make decisions on imposing sports sanctions against GotF 2025 participants in cases stipulated by the Rules and Regulations, the Technical Rules, the Regulations, and other Regulatory Documents.

In accordance with Clause 6.6 of the Technical Rules, the Competition referee has the right to caution participants for the following infraction, inter alia: “committing prohibited moves and actions in the video game or during a Physical stage, the use of forbidden characters and items, glitches and bugs (if such were found out after playing back the recorded video of the game – a decision is made to cancel the match results and award a forfeit to the offending party).”

It was established by the CPJ that, in accordance with the above-mentioned clause of the Technical Rules, Round 5 is considered part of a map, and since 4 out of 19 rounds were played with violations, and given that the players did not stop the game and did not notify the referees, these actions are recognized as cheating. During the discussions, the CPJ noted that this decision to award a technical defeat only to the Digital Stage, and not to the entire match, was considered the most balanced and fair in relation to this incident.

Based on the above, guided by the principles of good faith, reasonableness and fairness, Alexander Kutuzov proposed that the CPJ take the following decisions:

- The team LigaProTeam is awarded a technical defeat on the Digital Stage.
- To record the final match score as 2:1 in favor of Interstellars – Apollo for Match No. 6.

It was resolved:

1. The team LigaProTeam is awarded a technical defeat on the Digital Stage.
2. To record the final match score as 2:1 in favor of Interstellars – Apollo for Match No. 6.

The votes on the first agenda item were:

“For” – 3 people, “Against” – 0, “Abstained” – 0.

Based on the majority of votes – the decision of the CPJ is “For”.

The agenda is closed. The meeting concluded at 17:10 UAE time (GMT+4).

The vote count was conducted by the secretary of the meeting Violetta Fedorenko.

Chairman of the meeting: _____ / Alexander Kutuzov
(signature)

Members of the CPJ:

Head Referee of Sport: _____ / Alexander Kutuzov
(signature)

Head Referee of Esport: _____ / Othman Zidane
(signature)

Chief Referee of the Discipline: _____ / Pavel Bondarenko
(signature)

Secretary of the meeting: _____ / Violetta Fedorenko
(signature)